

社区与发行版

May Madness – The Screenshot Contest Continues!

A warm and green hello to all of the geekosphere!

Last month's [screenshot contest](#) was a complete success! Our geeko friends submitted twice the usual amount of screenshots, sporting varying setups, environments and workflows. No two were alike! It was very refreshing to see how GNU/Linux desktops can be modified to suit everyone's taste. After a week of polling, the results were as following:

Answer Choices	Responses
▼ moshpirit	15.38% 10
▼ conram and again and again	0.00% 0
▼ victorhck and again	3.08% 2
▼ badcoder	0.00% 0
▼ eor2004	0.00% 0
▼ Fraser_Bell	0.00% 0
▼ cheperobert	0.00% 0
▼ Marcus Moeller and again and again	1.54% 1
▼ cra1g321	0.00% 0
▼ Sagemta	0.00% 0
▼ maniat1k	1.54% 1
▼ JohnVV	0.00% 0
▼ MadmanRB	0.00% 0
▼ matfx	1.54% 1
▼ espigaum	60.00% 39
▼ ranmaruhikiya	16.92% 11
Total	65

Congratulations to our brother-in-green from Brazil, espigaum!

But we're not stopping there! We're continuing what is to become a nice tradition, I hope, with the May Madness screenshot contest. You're welcome to post away to the official [forum thread of the contest](#). While you're there, you're welcome to brew a cup of your favorite beverage for yourself, and join the community hangout. It's promised to be a treat ;)

Remember, there are two reward packs you can choose from, should you be voted to be the winner of the contest:



day, making their way to your machine, so you can boast the geekness all over the world!

Do join us, so we' re all guaranteed to ...

...have a lot of fun!

系统与软件

Open Broadcaster Software

Open Broadcaster Software 是一款开源且跨平台的屏幕录制软件，方便想要录制教学视频或者游戏录像的人群。

OBS (注意不要与 openSUSE 的构建服务混淆) 提供的功能有:

- 使用 H264 及 AAC 编码的视频文件，封装格式为 MP4 或 FLV
- 在支持的平台上提供 QuickVideo 及 NVENC 硬件辅助编码支持
- 支持 RTMP 流媒体直播

[官方主页及各发行版预编译包下载](#)

[Github 下载](#)

KDE Frameworks 5.10 Released

KDE Frameworks 5.10 was released on Friday as the latest add-on libraries complementing Qt within the KDE world.

KDE Frameworks 5.10 brings many fixes, new KIO improvements, and a variety of other small enhancements.

More details on this routine KF5 update can be found via the release announcement posted to KDE.org.

GCC 6 Will Look To Switch To C++11 By Default

With GCC 5 the C compiler changed its default to C11/GNU11 and now for the next version, GCC 6, C++11 might become the default C++ language compiler target.

Jason Merrill of Red Hat today mentioned, "I think it's time to switch to C++11 as the default C++ dialect for GCC 6." He's currently collecting feedback, but it will most likely happen for GCC 6 that's due out in 2016.

GCC has supported C++11 for quite a while now and in the recent releases it's provided solid C++11 support and initial support for C++14. It's good to see one of the GCC 6 features will likely be defaulting to provide C++11 support to avoid having to pass -std=c++11 to projects.